AAAA Finished

AAAA In-progress

To-do List:

* Make Dokis hop randomly
* Make Dokis jump when mouse over them
  + Jump continuously until mouse off
  + When jumping, do jumping sprite
  + When mouse off, change back to normal sprite when they land back on the ground
* Pick Dokis up when click and drag them
  + When you release the Dokis, they go flying
    - The Dokis bounce off the walls, ceiling, and floor
      * The Dokis spin depending on what part of their sprite hit the surface
* Make this into an interactive wallpaper
  + Dokis can interact with files on your desktop
  + See if this will help: <https://www.reddit.com/r/DDLC/comments/b0dcth/i_made_some_interactive_desktop_dokis_from_the/eignr42/?utm_medium=android_app&utm_source=share>
* Check to see if jump/hop height and hop distance are correct
* Maybe add a “tickle” mode